

The African 6 Hour 2013

23rd February 2013

In addition to the Supplementary Regulations issued for the event, these basic rules and regulations will apply as if they form part of said Supplementary Regulations:

1. General.

The African 6 Hour is open by invitation to all Saloons and Sports & GT closed wheel cars complying with 2013 technical regulations as published by MSA or FIA in the case of LMP1 & LMP2 cars and GTE-Pro and GTE-Am.

No “special” vehicles which are not part of a recognised 2013 category will be allowed to compete. It is the responsibility of the entrant to prove eligibility.

2. Teams and Drivers.

No relay teams are permitted.

Competitors are encouraged to form teams (3 cars) irrespective of class.

A maximum of three drivers per car is allowed and no driver may drive for more than two hours continuously with a minimum break of 15 minutes between the two hour periods.

Drivers may only drive for one entry.

3. Tyres

Tyre type and size is free.

4. Classes.

Classes will be based on capacity.

Sports Racing Cars:

Class A LMP1

Class B LMP2

Class N over 5000cm

Class P 3000cm to 4999cm

Class R 2000cm to 2999cm

Class S 1300cm to 1999cm

Class T up to 1299cm

A 5% oversize in capacity will be allowed in each class.

Production Sports & GT Cars and Saloon Cars:

Class C GTE-Pro

Class D GTE-Am

Class U over 5000cm

Class V 3000cm to 4999cm

Class W 2000cm to 2999cm

Class X 1600cm to 1999cm

Class Y 1300 cm to 1599cm

Class Z up to 1299cm

A 5% oversize in capacity will be allowed in each class.

2.

Capacity for classing where required will be taken as the **ACTUAL** declared capacity of the competing vehicle less the 5% allowance. The penalty for false declaration will be exclusion from the event.

Cars with forced induction and all Rotary engined cars will be subject to an equivalency factor of 1.4 by which their actual capacity will be multiplied to determine a capacity for classing purposes.

6. Scoring.

All drivers competing in the six hour Endurance Race will be eligible to score by class and Index of Performance.

By class from 1st to 3rd place.

Index of Performance (irrespective of class) 1st

The Index of Performance will be scored as a separate competition.

7. Trophies

Overall irrespective of class.

1st overall Driver(s) and Team Manager

2nd overall

3rd overall

Class Awards

1st/2nd/3rd

Team Awards

1st/2nd/2rd

Index of Performance (irrespective of class)

1st overall

8. Qualification as a finisher.

A competing car must cross the finishing line on the circuit after the chequered flag has been shown to qualify as a finisher irrespective of the fact that he/she may have completed 66% of the race distance. Race distance will be defined as the number of laps completed by the fastest car in each class.

The pit lane exit will be closed when the chequered flag is shown.

Only cars that have completed the race and have been classified as a finisher may score towards Index of Performance.

9. In car timing.

In car timing is permitted.

10. In car communications.

In car communications (ship to shore) are allowed.

3.

11. Qualifying.

Qualification times will only be taken from the official practice session for the event. Drivers failing to qualify in the session will be placed at the back of the grid. Only one driver need qualify but all drivers must participate in the night timed practice. A minimum qualifying time may be applied and only 60 cars will be allowed to start. Cars not qualifying will be guaranteed a minimum 2 hour race on Saturday morning.

12. Safety Car Period

During the Endurance race, pitting for driver change or refuelling is allowed during safety car periods.

13. Pit Stops

A maximum of 3 crew members may tend the car at any given time while the car is on Pit Road.

Should the car require to be refuelled in that period, the driver may not remain in the vehicle or a driver change may not take place in the time in which the car is being refuelled.

No refuelling is allowed in the pit garage and fuel may not be stored in the garage and must be stored outside of the back of the pit garage. The penalty for non compliance is exclusion.

A maximum of 2 crew members may carry out refuelling.

Both crewmembers responsible for refuelling will wear flameproof overalls, full-face helmets and fire retardant gloves.

A fire marshal shall be present, ready and prepared during refuelling.

No further work can take place on or around the car during the time refuelling is in process.

Tyre changes are permitted in the time the car is dead but only should no refuelling be in process.

Spillage of fuel during refuelling shall be penalised with a drive through penalty.

Any work beyond refuelling and wheel changes will require the car to be pushed back into its pit box with the engine switched off until such time the car is once again race worthy. Engines may only be restarted in the pit lane and not in the pit garage.

The penalty for non compliance is exclusion.

The vehicle shall restart under its own power.

Should a car be push-started following a pit stop, a drive through penalty will be imposed. Cars may be pushed to reposition them in the pit lane either forwards or backwards by a maximum of 4 people but the engine must be switched off.

Should a car exceed the pit lane speed limit of 60kmh either entering or exiting the pit lane, a drive through penalty will be imposed.

The front bays of all pit garages are to be kept clear at all times during racing.

14. Formation Laps

Prior to the start of the race, the pit lane will be opened. Competitors may complete an installation lap and form up on the grid in starting order. Should an additional installation lap be required, the competitor may do so by driving down the pit lane.

The pit lane will remain open for 5 minutes and will be closed 5 minutes before the scheduled start time.

4.

15. Outside assistance

In the event of a car breaking down on the circuit, no outside assistance is permitted other than the track marshals moving the car to a safe position if it is deemed to be in an unsafe one. Such assistance may not be used to restart the engine.

The driver only is permitted to make repairs and only with tools carried on the vehicle.

No refuelling or replenishment of oil or water is allowed on circuit other than in the designated pit area. No additional fuel may be carried in the vehicle other than in the designated fuel tank.

No other person except the track marshals or driver may touch the car outside of the pit area or starting grid.

The penalty for non compliance is exclusion.

16. Lights

Irrespective of the lighting regulations contained in the eligibility regulations for the various categories, all vehicles competing in the 6 hour Event will be required to have the following:

Two working headlights.

Two working taillights.

Two working brake lights

Four working indicators where originally fitted to the vehicle.

A maximum of two additional front facing spotlights may be fitted.

A maximum of two forward facing marker lights may be fitted in a non white colour.

Each car must be fitted with reflective tape as follows:

Rear of car, a minimum of two red strips at least 15 cm long.

Side of car, a minimum of two yellow strips at least 15 cm long.

Front of car, a minimum of two white strips at least 15 cm long.

A “lighting up” time will be specified by the Clerk of the Course in the final instructions for the event. Should weather conditions require a different (ie brought forward) “lighting up” time and at the Clerk of the Course’s discretion after the race start, this will be conveyed to competitors by a board displayed for 3 laps at the start line containing the legend, “Lights On”.

All pit crew must wear reflective vests during the race period after “lighting up” time has been imposed.

Non compliant vehicles will be black flagged and must return to the pits for repairs to the lights and inspected by an official of the meeting for compliance prior to returning to the circuit.

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